

Dear Spare,

Life truly must be hard for those who are born into power but can never truly have it. Though, between you and me, the Spares tend to have more fun. All the money, the power, the respect, and almost none of the responsibility. Who would ever want to be an Heir? Granted, they will have total say over the family, control your future income, and could ruin your family, but you trust them. Don't you?

Skills:

As the Family's Spare, you gain 3 dots in one skill, 2 dots in three skills, and 1 dot in two skills. You grew up in the same household as the Heir, you're educated, and talented. You had plenty of free time to develop yourself as a member of society.

Personality:

As the Family's Spare, you gain 2 dots in Composure, 2 dots in Wits, but unfortunately, you didn't take time to learn Poise. After all, when you're one of the children who slipped under the discerning eye, it is easy to see why Poise never quite made it into your natural behavior. You're healthy, capable, and more ready than ever to prove yourself.

Standing:

As the Spare, you sit comfortably at Standing 3 in the family. Not too high that the Family wants to give you extra responsibility, but not too low that they don't care about your views at all. If you go up, perhaps your parents will rethink who they made Heir. If you go lower, perhaps they will rethink giving you an allowance at all.

Accomplishments:

This is a list of accomplishments that you can take as the Spare. A few are personal to your trope, but you may take any three. If you find that a skill you want isn't listed, speak with your Author about making yourself a new skill.

Spare Accomplishments	All Accomplishments:
County Knowledge, Cutting Words, Discretion, Family Affairs	Dancing, Court Politics, Humor, Instrument, Art Form, Grooming, Sports, Hunting, School Lessons, Flattery, Religion, Flirtation, Fashion,

Finesse:

The Spare is able to take more time than the Heir in getting to know the people of the County. Given a longer leash at a younger age, Spares often find themselves integrating into their communities with ease. As the Spare, you have an easier time speaking with the lower class people in the County, even if they are hostile to you.

Foible:

Unfortunately, people talk. You have a bit of a Reputation. Maybe you are a rake, maybe you are rude, or maybe you just rub people the wrong way. No matter, some people in the County will be more willing to speed gossip about you than others.